

SDK System Requirements

Supported Operating Systems

OS	Supported from SDK version	Notes
Linux, kernel 2.6.39 or higher	0.1.0	<ul style="list-style-type: none">Built and tested on Ubuntu 16.04 with all updates as of 2018-02-20.Tested on several kernels up to and including 4.10.0.Tested with make version 4.1.To run a program that uses the SDK, libudev must be installed.To build a program that uses the SDK, libudev development files need to be installed (tested on version 204-5).
Windows 7 or higher	0.4.0	<ul style="list-style-type: none">Built and tested on Windows 10 with all updates as of 2018-02-20.Built and tested on Windows 7 with all updates as of 2018-02-20.zForceSDK-Example solution built with Visual Studio 2017.

Supported CPUs

CPU Architecture	Supported from SDK version	Notes	OS
64-bit x86-64	0.1.0	Built and tested on PC.	Windows 7 - 10 & Linux
32-bit ARMv6+VFP2	0.3.0	Built and tested on Raspberry Pi 3	Linux

Supported Programming Languages

Language	Supported from SDK version
C	0.1.0
C++	2.2.0

Supported Transports

Transport	Supported from SDK version
Plugged in by user	0.1.0
USB Hidpipe	0.2.0

Note: I2C using Interface Board (purchased before 2017) and USB CDC are no longer supported.

Read More

- [SDK System Requirements](#)
- [Getting started with SDK for Linux](#)
- [Getting started with SDK for Windows](#)
- [Example Program Pseudocode](#)
- [Essential SDK API](#)
- [SDK Complete Function Library](#)
- [SDK Function Support Matrix](#)
- [Release Notes](#)
- [Legal Notice](#)